

## Sampling for Colorings

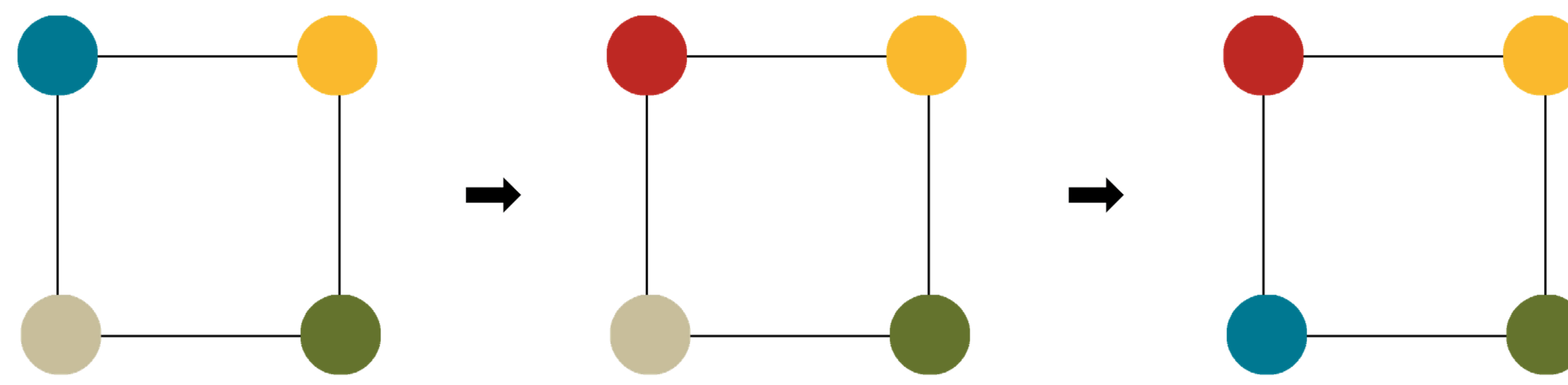
**-coloring:** Assignment of one of  $k$  labels to each vertex so no neighbors have the same label. Straightforward when  $k \geq \Delta + 1$  due to extra color.

**Goal:** Generate a uniformly random coloring in polynomial time on general graphs with maximum degree  $\Delta$ . Note, the number of colorings is exponential in the number of vertices.

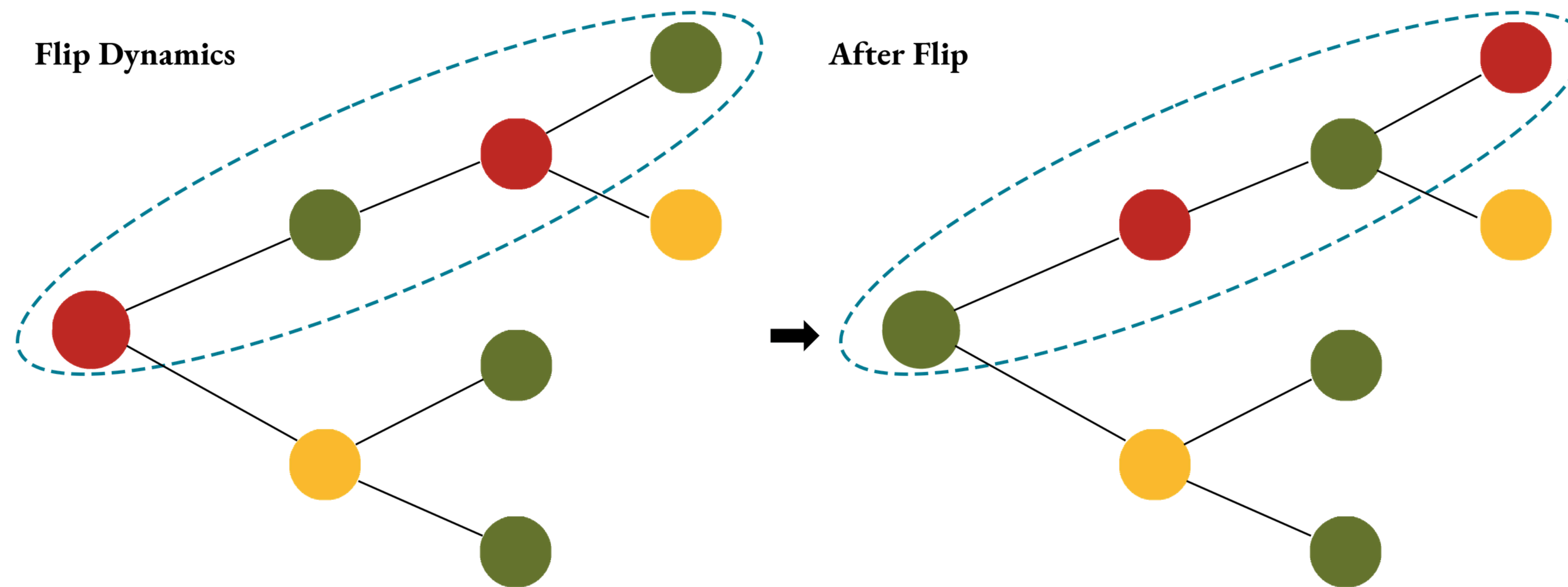
**Problem:** For what values of  $k$  is it possible to do in polynomial time?

## Dynamics

Glauber Dynamics



Flip Dynamics



### Glauber Dynamics:

1. Randomly select vertex and color.
2. Attempt to set vertex to that color.
3. If valid coloring, continue, otherwise, revert.

### Flip Dynamics:

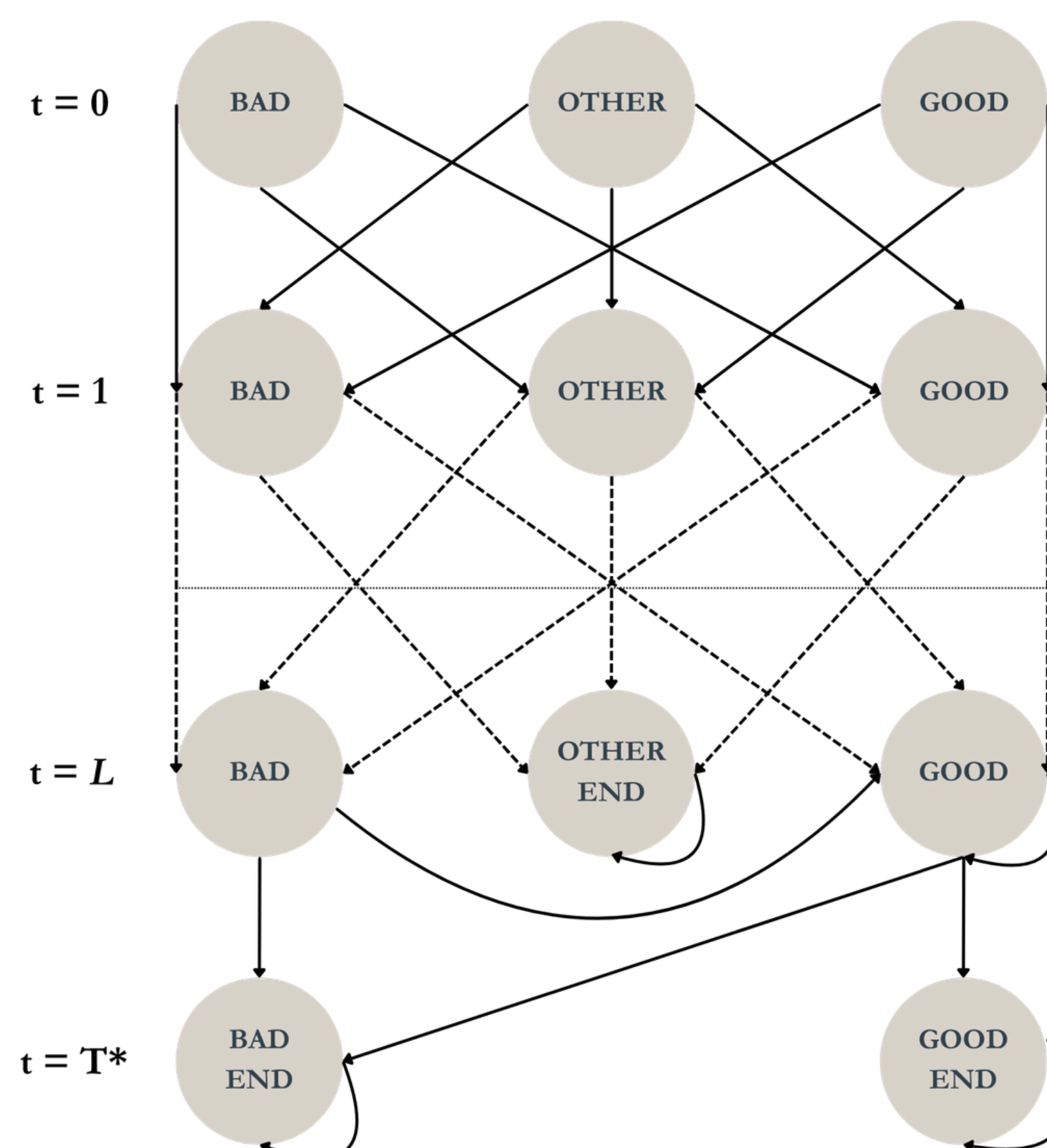
1. Randomly select vertex and color  $c$ .
2. Attempt to “flip” maximal two-colored component rooted at that vertex with color  $c$ . Flip with probability relative to its length.

## Relevant Results

Paper	Result ( $k$ )	Flip / Glauber	Analysis
Jerrum '95	$2\Delta$	Glauber	Simple
Vigoda '99	$(11/6)\Delta$	Flip	Metric Variable Length*
Chen et al. '19	$1.83332\Delta$	Flip	Length*
Carlson, Vigoda '25	$1.809\Delta$	Flip	Metric
<b>Our Work</b>	<b><math>1.832\Delta</math></b>	<b>Flip</b>	<b>Variable Length</b>

\*: alternative proof with metric analysis.

## States and Transitions



A visualization of the state machine developed for the layered approach. The chain could start in either Good/Bad/Other and transition between each other.  $L$  is the number of layers (transitions) and  $T^*$  denotes the time that the Hamming distance changes. Dotted lines imply many ( $L - 1$ ) layers that are not shown in the diagram. See description to the right for more details.

## Our Variable Length Approach

**Coupling:** Technique to analyze mixing time (time to stationary,  $\pi$ ) using two chains,  $X_t$  and  $Y_t$ , by bounding the time until they meet.

$$\|X_t - \pi\|_{TV} \leq \Pr(X_t \neq Y_t) \leq \frac{1}{4}$$

**Variable Length Coupling:** A path coupling approach that utilizes multi-step analysis (rather than one step). In this case, consider until the Hamming distance changes.

**Layered Approach:** Previous approaches didn't allow for back-and-forth transitions between states. Layered approach unrolls transitions with no restrictions for  $L$  steps.

### States:

- **Good:** Likely to decrease distance and converge.
- **Bad:** Likely to increase distance and diverge.
- **Other:** Remaining states with less of an impact.
- **End:** Analog after Hamming distance has changed.

## Conclusion

**Main Result:** Our analysis shows polynomial time mixing when  $k > 1.832\Delta$ .

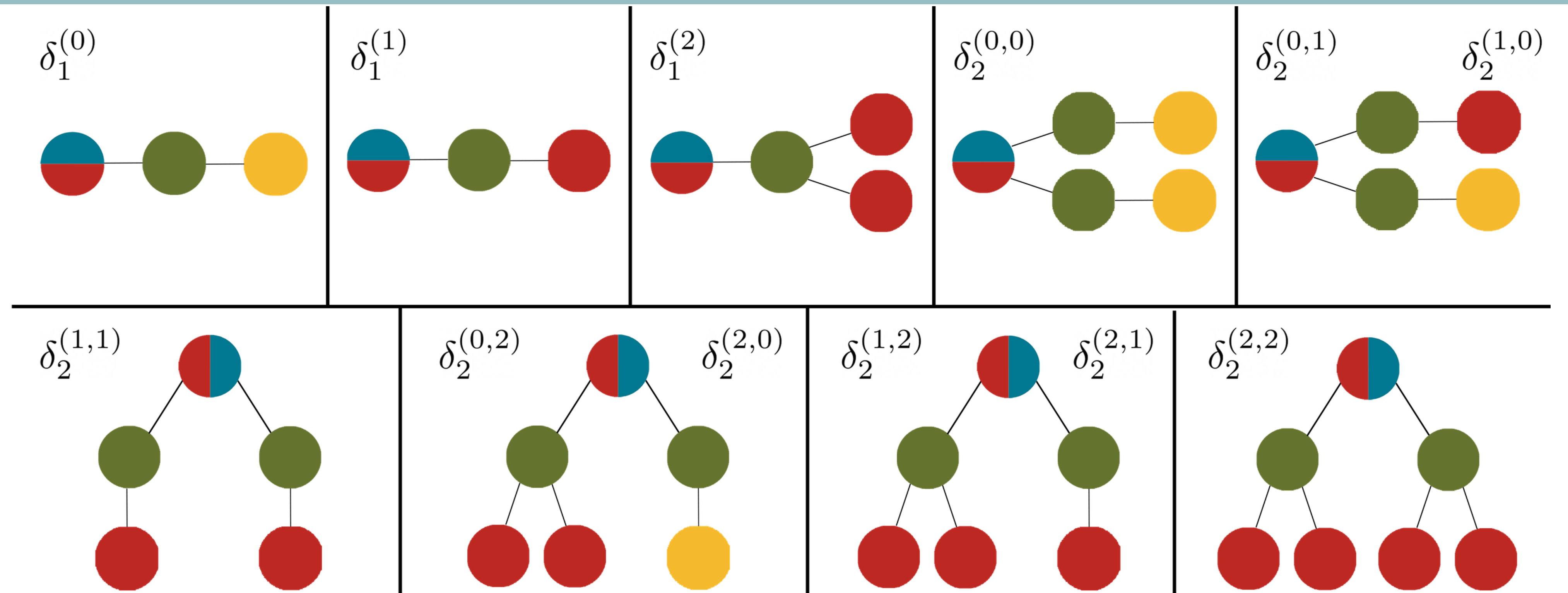
**Takeaways:** Layered transitions can improve variable length methods.

**Limitations:** Observed bottleneck with variable length methods that prevents the capture of “tradeoffs,” something captured well by a metric analysis.

## Acknowledgment

Infinite thanks to Prof. Eric Vigoda and Dr. Charlie Carlson for all of their guidance over the past year.

## Current Work on Improving 1.809 $\Delta$



Future direction indicates improved analysis with metric could near  $1.8\Delta$  through:

- Tightening the probability of the disagreement vertex changing colors.
- Considering cost of neighbor “types” flipping and related extremal cases.
- Introducing a more complex version of the metric to encourage transitions between adjacent neighborhood types, further categorizing Good and Bad configurations.